

**STATE BOARD OF TECHNICAL EDUCATION AND TRAINING
BOARD OF EXAMINATIONS, CHENNAI 600 025.**

TIME TABLE – APRIL 2018

DIPLOMA IN 3D ANIMATION AND GRAPHICS (1054)

| Date and Day | Time | Subject Code | Subjects as per the Scheme of Examination | Code No. |
|----------------------------------|--------------------|--------------|---|----------|
| (M-Scheme) I SEMESTER | | | | |
| 13.4.2018 Friday | 2.15 pm – 5.15 pm | 30015 | Engineering Graphics – I * | |
| 18.4.2018 Wednesday | 2.15 pm – 5.15 pm | 30012 | Engineering Mathematics – I * | |
| 19.4.2018 Thursday | 2.15 pm – 5.15 pm | 30013 | Engineering Physics – I * | |
| 20.4.2018 Friday | 2.15 pm – 5.15 pm | 30014 | Engineering Chemistry – I * | |
| 21.4.2018 Saturday | 2.15 pm – 5.15 pm | 30011 | Communication English – I * | |
| II SEMESTER | | | | |
| 5.4.2018 Thursday | 9.30 am – 12.30 pm | 30026 | Engineering Graphics – II * | |
| 7.4.2018 Saturday | 9.30 am – 12.30 pm | 30022 | Engineering Mathematics – II * | |
| 10.4.2018 Tuesday | 9.30 am – 12.30 pm | 30023 | Applied Mathematics * | |
| 12.4.2018 Thursday | 9.30 am – 12.30 pm | 35424 | Engineering Physical science | |
| 16.4.2018 Monday | 9.30 am – 12.30 pm | 35425 | Art and Foundation – I | |
| 17.4.2018 Tuesday | 9.30 am – 12.30 pm | 30021 | Communication English – II * | |
| III SEMESTER | | | | |
| 19.4.2018 Thursday | 9.30 am – 12.30 pm | 35431 | Art and Foundation – II | |
| 21.4.2018 Saturday | 9.30 am – 12.30 pm | 35432 | Graphic Designing | |
| 24.4.2018 Tuesday | 9.30 am – 12.30 pm | 35433 | Elements of Film Technology | |
| IV SEMESTER | | | | |
| 6.4.2018 Friday | 9.30 am – 12.30 pm | 35441 | 3D Animation and Graphics | |
| 9.4.2018 Monday | 9.30 am – 12.30 pm | 35442 | 2D Digital Animation | |
| 11.4.2018 Wednesday | 9.30 am – 12.30 pm | 35443 | Digital Photography | |
| 13.4.2018 Friday | 9.30 am – 12.30 pm | 35444 | Web Designing | |

* Common with Basic Engineering (Full time)

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| <i>(M-Scheme)</i> | | | | |
| V SEMESTER | | | | |
| 6.4.2018 Friday | 2.15 pm – 5.15 pm | 35451 | 3D Modeling and Texturing | |
| 9.4.2018 Monday | 2.15 pm – 5.15 pm | 35452 | 3D Rigging Techniques | |
| 11.4.2018 Wednesday | 2.15 pm – 5.15 pm | 35453 | Advance 3D Dynamics | |
| 16.4.2018 Monday | 2.15 pm – 5.15 pm | 35454 | 3D Character Animation | |
| VI SEMESTER | | | | |
| 5.4.2018 Thursday | 2.15 pm – 5.15 pm | 35461 | Cinematography | |
| 7.4.2018 Saturday | 2.15 pm – 5.15 pm | 35462 | 3D Lighting and Rendering Techniques | |
| 10.4.2018 Tuesday | 2.15 pm – 5.15 pm | 35463 | Visual Efx and Composting Techniques | |
| <i>(L-Scheme)</i> | | | | |
| III SEMESTER | | | | |
| 23.4.2018 Monday | 9.30 am – 12.30 pm | 25433 | 2D Graphics and Animation | |