

**STATE BOARD OF TECHNICAL EDUCATION AND TRAINING
BOARD OF EXAMINATIONS, CHENNAI 600 025.**

TIME TABLE - OCTOBER 2018

DIPLOMA IN 3D ANIMATION AND GRAPHICS (1054)

Date and Day	Time	Subject Code	Subjects as per the Scheme of Examination	Code No.
(M-Scheme) I SEMESTER				
9.11.2018 Friday	9.30 am – 12.30 pm	30015	Engineering Graphics – I *	
12.11.2018 Monday	9.30 am – 12.30 pm	30012	Engineering Mathematics – I *	
13.11.2018 Tuesday	9.30 am – 12.30 pm	30011	Communication English – I *	
14.11.2018 Wednesday	9.30 am – 12.30 pm	30013	Engineering Physics – I *	
16.11.2018 Friday	9.30 am – 12.30 pm	30014	Engineering Chemistry – I *	
II SEMESTER				
31.10.2018 Wednesday	2.15 pm – 5.15 pm	30026	Engineering Graphics – II *	
2.11.2018 Friday	2.15 pm – 5.15 pm	30021	Communication English – II *	
8.11.2018 Thursday	2.15 pm – 5.15 pm	30022	Engineering Mathematics – II *	
10.11.2018 Saturday	2.15 pm – 5.15 pm	30023	Applied Mathematics *	
12.11.2018 Monday	2.15 pm – 5.15 pm	35424	Engineering Physical science	
14.11.2018 Wednesday	2.15 pm – 5.15 pm	35425	Art and Foundation – I	
III SEMESTER				
26.10.2018 Friday	9.30 am – 12.30 pm	35431	Art and Foundation – II	
29.10.2018 Monday	9.30 am – 12.30 pm	35432	Graphic Designing	
3.11.2018 Saturday	9.30 am – 12.30 pm	35433	Elements of Film Technology	
IV SEMESTER				
1.11.2018 Thursday	2.15 pm – 5.15 pm	35441	3D Animation and Graphics	
3.11.2018 Saturday	2.15 pm – 5.15 pm	35442	2D Digital Animation	
9.11.2018 Friday	2.15 pm – 5.15 pm	35443	Digital Photography	
13.11.2018 Tuesday	2.15 pm – 5.15 pm	35444	Web Designing	

* Common with Basic Engineering (Full time)

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Date and Day	Time	Subject Code	Subjects as per the Scheme of Examination	Code No.
<i>(M-Scheme)</i>				
V SEMESTER				
25.10.2018 Thursday	9.30 am – 12.30 pm	35451	3D Modeling and Texturing	
27.10.2018 Saturday	9.30 am – 12.30 pm	35452	3D Rigging Techniques	
31.10.2018 Wednesday	9.30 am – 12.30 pm	35453	Advance 3D Dynamics	
2.11.2018 Friday	9.30 am – 12.30 pm	35454	3D Character Animation	
VI SEMESTER				
25.10.2018 Thursday	2.15 pm – 5.15 pm	35461	Cinematography	
26.10.2018 Friday	2.15 pm – 5.15 pm	35462	3D Lighting and Rendering Techniques	
27.10.2018 Saturday	2.15 pm – 5.15 pm	35463	Visual Efx and Composting Techniques	
<i>(L-Scheme)</i>				
III SEMESTER				
15.11.2018 Thursday	9.30 am – 12.30 pm	25433	2D Graphics and Animation	